

FEATURES AND BENEFITS

- ✓ Bi-directional independent delay buffers per channel, Full Duplex
- ✓ Supports Split Delays
- ✓ Interfaces supported DS3, E3, STS-1, DS1/E1, TTL, HSSI, RS-232, RS-422/449, RS-530, V.35, and X.21
- ✓ Data Rates: 1.2K to 51.84Mbps
- ✓ Network Simulation Delays of 5mS up to 4 Seconds in 1mS increments, each data path
- ✓ Random Error insertion from 1x10⁻¹ to 1x10⁻¹² BER
- ✓ Burst Error insertion
- ✓ BERT 511 generator and tester
- Timing Internal or from either port interface. Accepts external clock for synchronization of internal timing
- ✓ Managed via serial port or web enabled GUI interface
- ✓ Status LED's for each port allows ease of connection and trouble shooting
- ✓ Internal 90-240 VAC auto sensing power supply
- ✓ Sturdy Metal Enclosure



DESCRIPTION

The Router Delay Simulator Plus (RDS+) allows users to test/stage critical DCE or DTE equipment for reliable network operation while simulating network delay times. The RDS+ provides a realistic simulation of physical network behavior with respect to time delays and bit errors. It supports user circuit rates up to OC-1 (51.84 Mbps) while providing delays from zero to a maximum of 8 seconds round trip. Both continuous random and burst errors are supported.

By using the RDS+ in place of or in series with a real data link (WAN) a wide variety of error conditions can be introduced under controlled and testable conditions.

The RDS+ has two data port interfaces that support EIA-644(LVDS), RS-232, RS-422/449, RS-530, V.35, X.21, DS1/E1, TTL, HSSI, DS3, E3, or STS-1. The data interfaces can be mix and matched where applicable, such as V.35-to-RS-530 connection.

Data Clocking can be driven from various sources. It can be provided via the TX and/or RX clocks of the various data port interfaces. Clocking can also be provided from a programmable clock generator internal to the RDS+. An independent external timing source can be used to frequency-lock the internal timing generator via an external timing port on the back of the RDS+.

Data/Control-Lead Delay is programmable in either seconds or number of data bits. Delay may be specified independently to any value on each of the two bi-directional data paths. An option exists to include a control lead on some interfaces with the data delay.

The RDS+ can introduce Random and/or Burst errors into the data stream. These two error types can be used independently or in a combined fashion. The Random error rate is entered as a range of 1×10^{-1} to 1×10^{-12} errors per bit. Burst errors are entered as duration and interval. The error burst duration is from 1ms to 4 seconds and the interval between bursts is from 1ms to 16seconds. The type of error introduced can be the compliment of the data bit, a forced 0, or a forced 1.

The RDS+ contains one BERT generator and one BERT tester. The generator and tester can be independently attached to either data port. When activated the BERT generator replaces the assigned data port data with a standard x9+x5+1 polynomial function to generate a pattern of 511 bits in length. When activated the BERT tester can monitor the data port in either a continuous or a windowed mode. The continuous mode is manually re-triggerable. The windowed mode can be set for a monitor window from 1 to 256ms.

The RDS+ supports digital loopback of either data port. Loopback, Data Delay, Error Simulation, and BERT can all be used simultaneously on a given port. Installation and operation is provided via an operator console port. This port is a RS-232 port that has been tailored for use with HyperTerminal that comes standard with most PCs. RDS+ status and configuration is displayed in real time via this interface. An optional 10Base-T web enabled GUI interface is available for the RDS+.

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SPECIFICATIONS					
Application	digit	Interconnection of two devices, (e.g. terminal, modem, or other network or CPE with standard serial digital interfaces) located within proximity of each other while simulating clock generation, network delays, random and burst errors, and BERT capability			
Simulation Delay Times		` ,	er 4000 mS, in 1 mS increments, or from 4 bits to over 65,000 bits in 1 bit ach data path, 8 seconds round trip delays.		
Capacity	Two	Two (2) data port interfaces			
Data Rates	Fror	From 1.2K to 51.84Mbps, user selectable inputs via command prompt or GUI interface.			
Data Port Interfaces	Avai	lable in EIA-644(LVDS), F), RS-232, RS-422/449, RS-530, V.35, X.21, TTL, HSSI, DS1/E1, DS3, E3, STS-1		
Clock Sources	Inter	Internal, Stratum 4 or Locked to External, Data Port RX/TX supplied			
Data Format	Syn	Synchronous or Asynchronous			
Delay Units	Spe	cified in milliseconds or	in bits		
Random Error Rates	Fror	From 1x10 ⁻¹ to 1x10 ⁻¹²			
Burst Errors		furst duration from 1mS to 4 Seconds Off-interval from 1mS to 16 Seconds			
Test Modes	Loop	oback, 511 BERT			
Operator Console	RS-	RS-232 Async, 38.4kbs, (HyperTerminal recommended) *Optional web enabled GUI interface			
Indicators	Pow	er TXD, RXD, TXC, RX	/DTR, DCD for each user port		
Power Source	90-2	240VAC @10%, 50/60H	z, IEC Power Inlet, ((2) 5mm Fuses	
Environmental	Rela	rating Temperature32 ative Humidity5 t ude0 t			
Regulatory Approvals		UL 60950-1:2003, CAN/CSA-C22.2 No. 60950- 1:2003, FCC Part 15, EN55022:2006, ICES-003, Class A			
Dimensions	Heig	Height: 1.75 inches (4.44 cm), Width: 17 inches (43.18 cm), Length: 9 inches (22.86 cm)			
Weight	4.5	4.5 pounds (2.1 Kg)			
Warranty	Thre	Three years, Return to Factory			
Ordering Information	Mod	#: 175000 lel: RDS-PLUS, Base Un cription: Router Delay S		Part #: 175030 Model: RDS-PLUS, GUI Description: Web enabled GUI interface	
1 1 1 1 1 1 1 1 1 1 1 1 1	29014 29032 29010 29028 29011 29029 29012 29030 29030 29031 29057 29085 29097 51028 75020 75021 75022 75040 75045	PRODUCT NAME RS-232 DCE I/M RS-232 DTE I/M V.35 DCE I/M V.35 DTE I/M RS-530 DCE I/M RS-530 DTE I/M RS-422 DCE I/M RS-422 DCE I/M X.21 DCE I/M X.21 DTE I/M TTL I/M T-1 I/M E-1 I/M HSSI DCE I/M DS3 I/M E3 I/M STS-1 I/M EIA-644(LVDS)	RS-232, DB- RS-232, DB- V.35, MR-34 V.35, MR-34I RS-530, DB- RS-530, DB- RS-422/449, X.21, DB-15 X.21, DB-15 TTL Interface T-1 Interface E-1, G.703 Ir HSSI, SCSI- DS3 Interface STS-1 Interface STS-1 Interface	ITAL INTERFACE MODULES 25 Female, DCE Interface Module(connects to DTE) 25 Male, DTE Interface Module(connects to DCE) Pin Female, DCE Interface Module(connects to DCE) Pin Female, DCE Interface Module(connects to DCE) 25 Female, DCE Interface Module(connects to DCE) 25 Male, DTE Interface Module(connects to DCE) DB37 Female, DCE Interface Module(connects to DCE) DB-37 Male, DTE Interface Module(connects to DCE) Female, DCE Interface Module(connects to DCE) Female, DCE Interface Module(connects to DCE) Male, DTE Interface Module(connects to DCE) Male, DTE Interface Module(connects to DCE) Module W/BNC Connectors Module, 1.544 Mbps, DB-15 Female Interface Module, 2.048 Mbps, 75 ohm BNC I 50 Pin Female, DCE Interface Module(connects to DTE) Module, 34.368 Mbps, 75 ohm BNC Module, 34.368 Mbps, 75 ohm BNC Interface Module, DB-25 Female, 52Mbps S), DCE Interface Module, DB-25 Male, 52Mbps	

OVERVIEW: RDS-PLUS GUI OPTION W/DEDICATED IP ADDRESS EAST COAST RS-232 DCE RS-232 DCE RDS+ e eerecefe PUSH FOR ROUTER DELAY SMALLATOR PowerOn Config Load Save Submit Cancel **BERT Tester** Clear Count NETWORK DELAY SIMULATOR PLUS Tester Off Frimware 1.01.0 FPGA 1.00 IP adr: 192.168.1.100 IP mok: 255.255.255.0 Gateway: 192.168.1.0 Enabled on PortA to PortB path Enabled on PortB to PortA path Window with size of 1024 bits (1-16777215) Cancel PORT A to PORT B Path >> Submit RXC=64 Khz TXC=64 Khz Data Source A No Delays 5 Burst Errors Random Errors 1 (1-4095em) 16 1 (1-16383ms) BERT 511 penerator Compliment Bit | Type Compliment Bit Type Error Loopback from PortB n=11x10 Working Data Clock Range n=0 \$ Error Rate 1x10* 1200bps Delay Control with Data Cancel PORT B to PORT A Path << Submit TXC=64 Khz RXC=64 Khz Data Source B No Delays 5 Burst Errors Random Errors 1 (1-4095ms) 16 1 [merval (1-16383ms) BERT 511 penember Compliment Bit Compliment Bit Type Error Loopback from PortA \$ 1x10° n=1 Working Data Clock Range n=0 \$ Favor Rate 1x10* Single Bit Error 1200bps Delay Control with Data Submit Data Clock Sources (Note: Check-boxes in front of the clock selections below are used to invert the clock.) Internal Clock 64 KHZ Buff Out Clk * Port B TX Clk Port A RX CB: ← Internal Internal Internal Internal → Port B RX Clk Internal Internal 4 Pon B to Port A Internal Internal PORT A TXCE CIK -← Post B TXCE CB Enable External Reference Clock with divisor of The following RTS/CTS delays are only applicable when both ports are DCE. Port A RTS/CTS delay Oms 1 Page Refresh Rate every 2 sec. Port B RTS/CTS delay Oms

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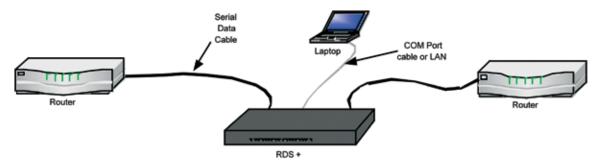
OVERVIEW: RDS-PLUS W/SERIAL PORT CONNECTION AND OPERATION

The RDS+ has a Power LED, one System Status LED and a set of status LED's for each Port interface, which allow the user to visually confirm the presence of data and clock, and certain control or status signals. The RDS+ is designed with state of the art digital CMOS technology.

The RDS+ is housed in a sturdy 1U high metal enclosure which can be rack mounted. It is powered by an integrated 90-240V 50/60Hz power supply. The RDS+ has a one year warranty and a 24 hour turnaround on warranty repairs.

Typical Simulation Example

Figure 1 illustrates a common example of utilizing the RDS+ between a pair of high-speed routers in a staged network to simulate the actual network conditions with respect to delays and potential line errors. In this example the RDS+, which has the capability to synthesize all standard telecom clocks, provides interface clocking to both routers. Using a computer, such as a laptop running HyperTerminal, an operator is able to adjust delay and error settings for various networking scenarios and test setups.



Simulating Network Conditions Between 2 Routers

Other Network Simulations and RDS+ Uses

The RDS+ is capable of performing in configurations other than the previous example. Some of the possible uses may include the following:

- 1) Simulating the delays and transmission impairments of geosynchronous satellite networks
- 2) Measuring error recovery performance of DTE when inserted between a modem and DTE
- 3) Modeling number-of-bit delays to simulate buffer and queue effects
- 4) Buffering between clock sources with long-term cyclic drift (e.g. Doppler effect), where delay is not critical
- 5) Simulating long-haul terrestrial transmission delays

Internal Clock Timing

Internal Clock Timing is normally used when both RDS+ interface cards are DCEs. In this configuration, clocks are sent from the RDS+ to both attached devices. The internal clock source is a Stratum 4 standard clock when it runs without an external timing source.

An external timing source may be used with the internal oscillator to frequency-lock the generated internal clocks to an external reference. The external reference must be a multiple of 8KHz, within 100 ppm of nominal frequency, up to a maximum of 2.048 Mbps.

Flow-through Clock Timing, Unidirectional and Bidirectional

Flow-through Timing allows one attached device to clock the RDS+, and to pass that clock timing to the other attached device. Typically, the RDS+ will have one DCE and one DTE to facilitate this configuration. In this application, the internal clock will not be used. With the flexibility of assigning and routing interface clocks on the RDS+, the clock timing flow may be either bidirectional or unidirectional. Unidirectional works best when both cards are standard EIA-type interfaces, where one is a DTE and receives a transmit and receive data clock, and the other is a DCE which sends a transmit and receive data clock. In this case the timing flow is from DTE to DCE.

Bidirectional timing flow is usually associated with interface types that have a receive clock and a transmit clock that travel in the same direction as the corresponding data signal. This is typical of DS-1, DS-3, and the TTL Interface Card. Timing usually passes through the RDS+ in the same direction as the data. Since the data is bidirectional, then so is the clocking. With bidirectional timing it is also not required that the two clock signals in opposing directions have the same frequency (split speed).

Independent Clock Timing

When both interface cards are DTE, then they both must accept timing from an attached device. It is possible to use the RDS+ in such a configuration, but it is important that the user must be able to insure that the separate clocks are timed to the same clock source, otherwise the delay buffer will not provide constant delay.

There are also applications where the RDS+ delay buffer may be used as an elastic storage buffer, where the two independent clock sources are timed differently. In this case the delay through the buffer is not constant, but variable over time.

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