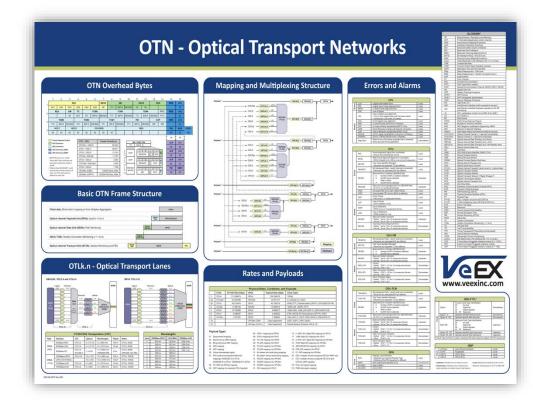


# APPLICATION NOTE

# OTN Reference Guide

Quick Terminology, Structure, Layers, Errors & Alarms Definitions

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# Optical Transport Networks (OTN) Reference Guide

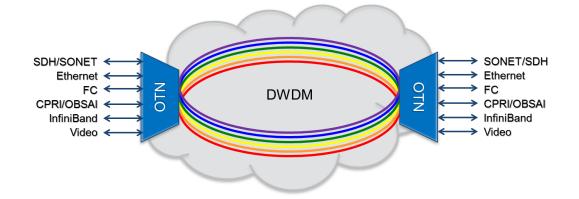
# Quick Terminology, Structure, Layers, Errors & Alarms Definitions

Certain users may not be very familiar with OTN, since the transition to DWDM and OTN may have happened in the background. The end result may look totally transparent to them as they may still be dealing with the same traditional interfaces, in access and aggregation points, while all the OTN "magic" happens in the backbone (core).

This abbreviated OTN guide is based on VeEX's "OTN – Optical Transport Network" wall poster and it is intended to be used as a quick reference.

### **Basic OTN Definitions**

- OTN = Optical Transport Networks (a.k.a. "digital wrapper technology" or "optical channel wrapper").
- Defined by ITU-T Recommendation G.709 and applicable worldwide.
- Usually associated with FEC (Forward Error Correction) and sometimes referred as GFEC (Generic FEC).
- OTN is a Core Technology defined to provide end-to-end "pipes" to efficiently transport common access/transport client technologies, data rates and manage DWDM layers.
- The OTUk (k = 0 to 4) nomenclature is used to identify physical interfaces (ports).
- The ODUk (k = 1 to 4) nomenclature is commonly used to identify the corresponding logical container or channel used to transport a payload.
- Line Side refers to the transport/core side of the network. These are usually interfaces ≥40 Gbit/s using complex optical modulation schemes to transmit 40 or 100 Gbit/s in a single wavelength to be carried by the DWDM network. Line Side interfaces are seldom accessible for testing as they may be built into the DWDM multiplexer. Access to the DWDM layer may also be restricted as any mistake could impact thousands of customers.
- Client Side refers to the aggregation or access points. They are usually single wavelength NRZ (serial) optical interfaces for rates ≤ 10.7 Gbit/s and single-fiber multi-wavelength for ≥40 Gbit/s (4x10G, 10x10G, 4x28G). An OTL layer (Optical channel Transport Lane) is added to manage the multiple wavelengths.
- Payloads (Clients) are still the traditional SONET/SDH, Ethernet, Fibre Channel, etc.

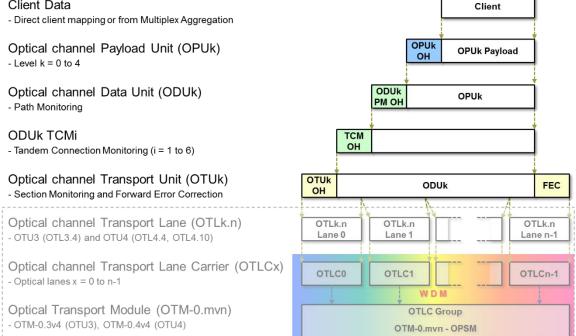


Besides being used as an end-to-end long reach transport technology, for its error-correction performance, OTN provides direct support for optical networks using DWDM at the Core

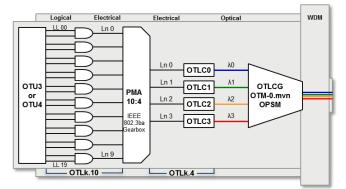
- Adds OAM capabilities to manage DWDM networks.
- Adds FEC to each frame to improve OSNR requirements by 4 to 6 dB, resulting in longer spans and fewer regeneration requirements.

### **Basic OTN Frame Structure**

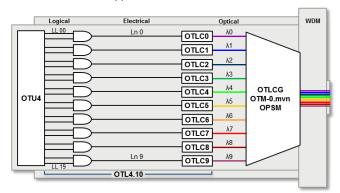
#### **Client Data**



### 40G and 100G OTLk.n Sub-layer (Client Side) and Common Interface Types



### OTL3.4 and OTL4.4 (n=4 lanes)



OTL4.10 (n=10 lanes)

| Ra                | te  | Optical Interface | OTL                | Optical   | Wavelengths                  | Reach      | Supports (typical)            |
|-------------------|-----|-------------------|--------------------|-----------|------------------------------|------------|-------------------------------|
|                   |     | 40GBase-SR4       | OTL3.4             | 4 x 10.7G | 4 λ (850 nm)                 | 100, 300 m | OTU3, 40GE                    |
| <b>O</b> T<br>(43 |     | 40GBase-LR4       | OTL3.4<br>STL256.4 | 4 x 10.7G | 4 λ (1310 nm)                | 10 km      | OTU3, 40GE<br>STM-256, OC-768 |
| (+-               | ,0) | 40GBase-FR        | OTL3.4<br>STL256.4 | 1 x 43G   | 1 λ (1550 nm)<br>VSR2000-3R2 | 2 km       | OTU3, 40GE<br>STM-256, OC-768 |
|                   |     | 100GBase-SR10     | OTL4.10            | 10 x 11G  | 10 λ (850 nm)                | 100 m      | OTU4, 100GE                   |
|                   |     | LR10 (10X10 MSA)  |                    | 10 x 10G  | 10 λ (1550 nm)               | 10 km      | OTU4, 100GE                   |
| <b>OT</b> (11     |     | 100GBase-LR4      | OTL4.4             | 4 x 28G   | 4 λ (1310 nm)                | 10 km      | OTU4, 100GE                   |
| (11               | 10) | 100GBase-ER4      | OTL4.4             | 4 x 28G   | 4 λ (1310 nm)                | 40 km      | OTU4, 100GE                   |
|                   |     | 100GBase-EX4      | OTL4.4             | 4 x 28G   | 4 λ (1550nm)                 | 40 km      | OTU4, 100GE                   |

### Lanes and Skew

In OTU4 and 100GE implementations, the transmit data stream is split into 10 electrical lanes and 20 logical lanes, which are scrambled to ensure sufficient transition density (pulses) for clock recovery. The OTL/PCS layer is responsible for inserting Lane Alignment Markers into each of the logical lanes in the transmit direction, so the original 100G data stream can be reconstructed at the far end. The receiver's OTL/PCS layer is responsible of detecting the lane alignment markers and aligning recovered data in the receive direction. The alignment process ensures properly formatted data. Skew accumulation occurs downstream from the OTL/PCS and it is the responsibility of the receiver's OTL/PCS layer to remove skew and re-align the receive data.

**Fixed Skew**: Fixed or static skew represents the constant difference in arrival time for two signals generated from the same source. It is generated by physical lane-to-lane differences in the time a signal reaches a destination relative to the data on any other lane. This usually related to implementation factors, such as differences in electrical trace lengths (0.5 UI/cm), fiber optics dispersion and lane-dependent clock recovery circuits (CDR).

**Dynamic (Variable) Skew**: Lane-to-lane skew can change, or wander, over time due to many physical and environmental factors, including uneven temperature, data rate and supply voltage fluctuations.

| OTUk                | Bit Rate (Gbit/s) | OPUk Payload    | Payload Rate (Gbit/s) | Client Types                                     |
|---------------------|-------------------|-----------------|-----------------------|--|
| OTUCn <sup>1</sup>  | N x 115.2         | OPUCn/FlexO     | N x 105.258138        | 100G, 200G, 400GE, (M x 5G clients)              |
| OTU4                | 111.809973        | OPU4            | 104.355975            | 100GE  |
| OTU50 <sup>2</sup>  | 53.125827         | OPU50           | 49.7664               | 50GE (lower FEC overhead, shot reach)            |
| OTU3e2              | 44.583356         | OPU3e2          | 41.611131             | 4 x ODU2e (4x 10GE)                              |
| OTU3                | 43.018414         | OPU3            | 40.150519             | 40GE (TTT), Packets (GFP-F), STM-256/STS-<br>768 |
| OTU25 <sup>2</sup>  | 27.252493         | OPU25           | 24.8832               | 25GE (lower FEC overhead, short reach)           |
| OTU2e               | 11.095730         | OPU2e           | 10.356012             | 10GE LAN, 10GFC (TTT)                            |
| OTU2                | 10.709255         | OPU2            | 9.995277              | 10GE WAN, 10GE LAN (GFP-F), STM-<br>64/STS-192   |
| OTU1                | 2.666057          | OPU1            | 2.488320              | STM-16/STS-48, Packets (GFP-F), 2GFC             |
| OTU0LL <sup>3</sup> | 1.327451          | OPUO            | 1.238954              | 1GE (GFP-T), 1GFC, STM-1/STS-3, STM-<br>4/STS-12 |
|                     |                   | OPUflex (CBR)   | Client dependent      | 4GFC, 8GFC, CPRI, OBSAI                          |
|                     |                   | OPUflex (GFP-F) | Client dependent      | Packet streams (Ethernet, MPLS, IP)              |

# Standard OTN Interfaces, Rates and Payloads

### ODU0 – More Efficient Transport of 1GE and SDH/SONET Payloads

ODUO is the smallest container defined for OTN. Originally OTN channels started in increments of 2.5G, then in 2009 ODUO was added to offer a better fit to transport Gigabit Ethernet and lower rate payloads.

- 1.25G container size (1.244160 Gbit/s ± 20ppm).
- Increases bandwidth efficiency and sized to fit the original OTN hierarchy.
- 2x 1.25G ODU0 tributaries fit into an ODU1, 8 into ODU2, 32 into ODU3, 80 into ODU4.
- An ODU0 can carry 1000Base-X (1GbE), OC3/STM-1, OC12/STM-4, 1G FC.

A newer OTUOLL<sup>1</sup> edge physical interface has been defined for ODU0 but not yet adopted by the industry.

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<sup>&</sup>lt;sup>1</sup> Later added to ITU-T G.709. FlexO defined by G.709.3

<sup>&</sup>lt;sup>2</sup> Defined by G.709.4: OTU25 and OTU50 short-reach interfaces

<sup>&</sup>lt;sup>3</sup> Originally ODU0 did not have a related physical interface. The OTU0LL (Low Latency) Edge Interface was later introduced in G.709 Amendment 2, Annex G (Oct. 2013). Not commonly used.

### ODUflex – Brings Flexibility to the Otherwise Rigid OTN Structures

The ODUflex container was also added at the end of 2009 to accommodate other traditional clients (rates), using a more flexible Nx1.25G to provide a tighter fit for other data rates (e.g. 4G and 8G Fibre Channel) and make more efficient use of the available bandwidth. It avoids differential delay problems by constraining the entire ODUflex to be carried over the same higher order ODUk(H). There are two types of ODUflex:

### **Circuit ODUflex**

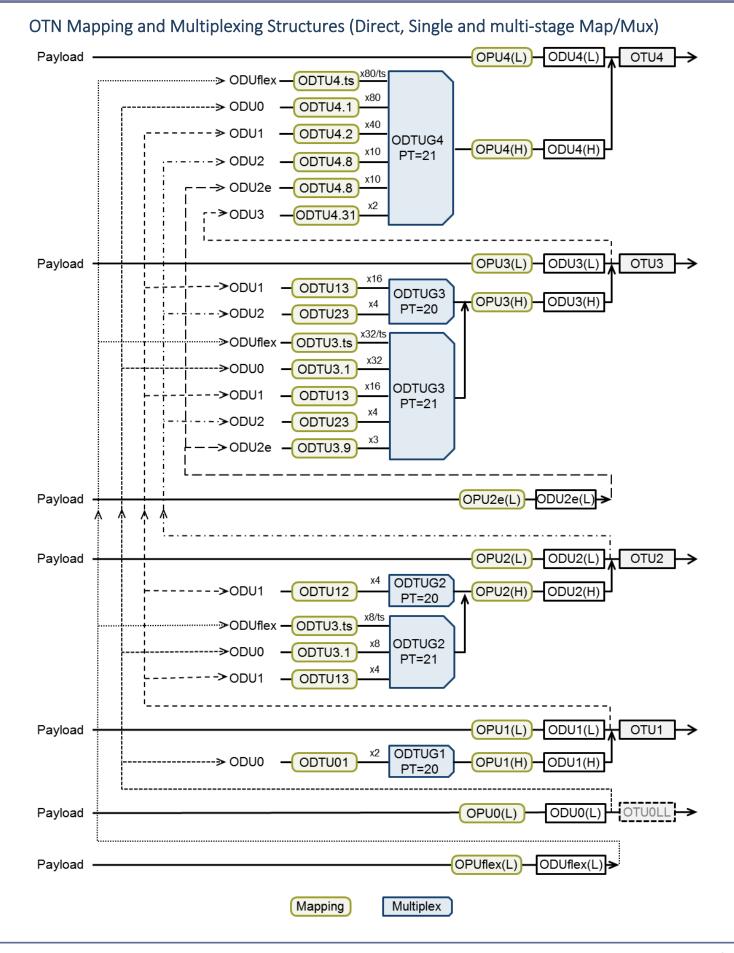
- Supports any possible client bit rate as a service in circuit-based transport networks.
- CBR clients use a bit-sync mapping into ODUflex (239/238x the client rate).

### **Packet ODUflex**

- Creates variable size packet trunk to transport packet flows using Layer 1 switching.
- Uses GFP-F to map packet data.

### FlexO – Added Flexibility to OTN, Beyond 100G

Flexible OTN borrows concepts from Flexible Ethernet (FlexE) to create a client interface for OTUCn, over n bonded 100GE modules, using RS(544,514) FEC. It provides an interoperable interface for OTUCn transport signals. FlexO Group interfaces provide modularity by bonding standard-rate interfaces. It also provides frame, alignment, deskew, group management, management communication channel, and other functions that are not associated with the OTUCn transport signal.



JC1

00

JC2

00

JC3

00

OMFI

00

# OTN Overhead (OTU, ODU and OPU Overhead Bytes)

| 1             | 2     | 3       | 4     | 5     | 6       | 7       | 8     | 9       | 10      | 11    | 12      | 13      | 14   | 15  | 16  | _  |
|---------------|-------|---------|-------|-------|---------|---------|-------|---------|---------|-------|---------|---------|------|-----|-----|----|
|               |       | FA      | S     |       |         | MFAS    |       | SM      |         | G     | C0      | RE      | ES   | RES | JC1 |    |
| OA1           | OA1   | OA1     | OA2   | OA2   | OA2     | MF      | TTI   | BIP-8   | BEI/BDI | 00    | 00      | 00      | 00   |     | 00  |    |
| RE            | ES    | DMp/ti  | тс    |       | TCM6    |         |       | TCM5    |         |       | TCM4    |         | FTFL | RES | JC2 |    |
| 00            | 00    | 00      | ACT   | тті   | BIP-8   | BEI/BDI | ττι   | BIP-8   | BEI/BDI | ודד   | BIP-8   | BEI/BDI | FTFL |     | 00  |    |
|               | тсм3  |         |       | TCM2  |         |         | TCM1  |         |         | РМ    |         | EX      | (P   | RES | JC3 |    |
| ITT           | BIP-8 | BEI/BDI | TTI   | BIP-8 | BEI/BDI | TTI     | BIP-8 | BEI/BDI | TTI     | BIP-8 | BEI/BDI | RR      | RR   |     | 00  |    |
| GCC1 GCC2 PCC |       | PCC     | / APS |       |         | RES     |       |         | PSI     | NJO   | PJ      |         |      |     |     |    |
| 00            | 00    | 00      | 00    | 00    | 00      | 00      | 00    | 00      | 00      | 00    | 00      | 00      | 00   | 00  | 00  | 0( |
|               |       |         |       |       | •       |         |       |         |         |       | •       |         |      | 15  | 16  |    |

| Frame Alignment Signal |
|------------------------|
| OTU Overhead           |
| ODU Overhead           |
| OPU Overhead (AMP)     |
| OPU Overhead (GMP)     |

256 OTN frames form a Multi-Fram (MF). Some of the bits and bytes shown are actually a sequence that extend the length of the MF.

Different than SDH/SONET, which have the same frame cycles for all rates, the OTN the frame period is different for each rate.

|       | OTU / ODU       | Frame Period (µs)   |              | SM                   | / TC |
|-------|-----------------|---------------------|--------------|----------------------|------|
|       | OTUOLL / ODUO   | 98.354              |              | TTI                  | BIP  |
|       | OTU1 / ODU1     | 48.971              |              |                      | 4    |
|       | OTU2 / ODU2     | 12.191              | 0<br>↓       | SAPI                 | 1    |
| ne    | OTU2e / ODU2e   | 11.767              | 15           |                      | BE   |
| at    | OTU3 / ODU3     | 3.035               | 16<br>↓      | DAPI                 | 1    |
|       | OTU3e2 / ODU3e2 | 2.928               | 31           |                      | BE   |
| n     | OTU4 / ODU4     | 1.168               | 32           | 0                    |      |
| <br>5 | ODUflex (CBR)   | 12856/Client_Rate   | $\downarrow$ | Operator<br>specific | 1    |
| 5     | ODUflex (GFP-F) | 122368/ODUflex_Rate | 63           | -                    |      |
|       |                 |                     |              |                      |      |

| SM               | / TCMi / PM                                 | JC4 |
|------------------|---|-----|
| TTI              | BIP-8                                       |     |
|                  |   | 00  |
| API              |   | JC5 |
|                  |   | 00  |
| API              | 1 2 3 4 5 6 7 8 <b>5</b><br>BEI/BIAE Q STAT | JC6 |
|                  |   | 00  |
| erator<br>ecific | 1 2 3 4 5 6 7 8                             | PSI |
| como             |   | 00  |
|                  |   |     |

# Payload Types (PT=XX)

The payload type indicator, Payload Identifier or PT, is carried by the first byte of the PSI field (col 15, row 4) in the OTN overhead. As its name suggests, it indicates what kind of client is being carried in the payload.

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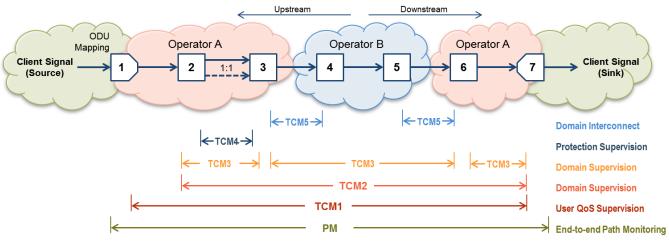
- 01 Experimental mapping
- 02 Asynchronous CBR mapping
- 03 Bit-synchronous CBR mapping
- 04 ATM mapping
- 05 **GFP** mapping
- 06 Virtual concatenated signal
- 07 PCS code-word transparent Ethernet mappings: 1000BASE-X to OPU0, 40GBASE-R to OPU3, 100GBASE-R to OPU4
- 08 FC-1200 into OPU2e mapping (10G Fibre Channel)
- 09 GFP mapping into extended OPU2 payload
- 0A STM-1 mapping into OPU0
- OB STM-4 mapping into OPU0
- 0C FC-100 mapping into OPU0 (1G Fibre Channel)
- 0D FC-200 mapping into OPU1 (2G Fibre Channel)
- FC-400 mapping into OPUflex (4G Fibre Channel) 0E
- OF FC-800 mapping into OPUflex (8G Fibre Channel)
- 10 Bit stream with octet timing mapping
- 11 Bit stream without octet timing mapping
- 12 IB SDR mapping into OPUflex

- IB DDR mapping into OPUflex
- 14 IB QDR mapping into OPUflex
- 15 SDI mapping into OPU0
- 16 (1.485/1.001) Gbps SDI mapping into OPU1
- 17 1.485 Gbps SDI mapping into OPU1
- 18 (2.970/1.001) Gbps SDI mapping into OPUflex
- 19 2.970 Gbps SDI mapping into OPUflex
- SBCON/ESCON mapping into OPU0 1A
- 1B DVB ASI mapping into OPU0
- 1C FC-1600 mapping into OPUflex (16G Fibre Channel)
- 20 ODU multiplex structure supporting ODTUjk only (AMP only)
- 21 ODU multiplex structure supporting ODTUk.ts and ODTUjk (GMP capable)
- 55-66 Not available
- 80-8F Reserved for proprietary use
- FD NULL test signal mapping
- FE PRBS test signal mapping
- FF Not available

This field also carries the Multiplexer Structure Identifier (MSI) which indicates the ODUk tributary slots (T/S) used to build each individual port or channel.

# TCM - Tandem Connection Monitoring

TCMi (i = 1 to 6) is used to monitor the status of the different segments that make an end-to-end path, allowing operators to monitor and pinpoint problematic segments during monitoring or troubleshooting. It becomes very useful when multiple carriers or service providers are involved in the delivery of a service.



### OTN Alarms & Errors (based on ITU-T G.798 definitions)

OTN defects and anomalies can be categorized as:

- Local: Detected and declared by the network element at its receiver side.
- Upstream: Indication sent back to notify the source about a problem detected on its transmission.
- Downstream: Indication sent forward to notify the sink about a problem or condition found in that direction.

### **Physical Layer**

| Physical | Description    | Notes |
|----------|----------------|-------|
| LOS      | Loss of signal | Local |

### **OTL** - Optical channel Transport Lane

|        | OTL   | Description   | Notes        |
|--------|---|---|--------------|
| S      | LLM   | Logical Lane Marker Error   | Local        |
| Errors | FAS   | Logical Lane Frame Alignment Error  | Local        |
| ш      | MFAS  | LL Multi-Frame Alignment Error  | Local        |
|        | LOL   | <ul> <li>Loss of logical Lane alignment</li> <li>Two or more logical lanes with the same marker</li> <li>Consecutive LLM errors for ≥ 5 frames</li> </ul> | Local        |
|        | OOL   | Out of logical Lane alignment   | Local        |
|        | OOF   | LL Out of Frame (FAS error for $\geq$ 5 frames)   | Local        |
| sm     | LOF   | LL Loss of Frame (consecutive OOF for $\geq$ 3ms)   | Local        |
| Alarms | OOR   | Out of Recovery (wrong LLM value for $\geq$ 5 cycles)   | Local        |
|        | LOR   | Loss of Recovery (consecutive OOR for $\geq$ 3ms)   | Local        |
|        | OOLLM   | Out of Logical Lane Marker (LLM errors for $\geq$ 5 frames)   | Local        |
|        | OOMFAS  | Out of LL MFAS (MFAS errors for $\geq$ 5 frames)  | Local        |
|        | High SkewSkew for any of the lanes is greater than a threshold (limit)<br>value set for the application |   | User defined |

# OTU – Optical Transport Unit

|        | OTU      | Description  | Notes      |
|--------|----------|--|------------|
|        | FAS      | <ul><li>Frame Alignment Signal Error (mismatch)</li><li>One or more framing bits in error</li></ul>  | Local      |
|        | MFAS     | Multi-Frame Alignment Signal error (mismatch)<br>• MFAS indicator (0 to 255) is in error (out of sequence)   | Local      |
|        | SM-TIM   | <ul><li>Trail Trace Identifier Mismatch</li><li>Received and expected TTI are different</li></ul>  | Local      |
| S      | SM-BIP-8 | <ul><li>Bit Interleaved Parity - level 8 code error (mismatch)</li><li>Received and calculated BIP are different</li></ul>   | Local      |
| Errors | SM-BEI   | <ul> <li>Backward Error Indication (BEI/BIAE bits)</li> <li>O8 Number of BIP-8 violations detected</li> <li>9A No BIP-8 error detected</li> <li>B Refer to BIAE</li> <li>CF No BIP-8 error detected</li> </ul> | Upstream   |
|        | SM-BIAE  | Backward Incoming Alignment Error (BEI/BIAE bits)<br>• B (1011) ≥ 3 consecutive frames   | Upstream   |
|        | cFEC     | Corrected FEC errors (don't affect ODUk)   | Local      |
|        | uFEC     | Uncorrectable FEC errors (ODUk is affected)  | Local      |
|        | OOF      | Out of Frame<br>• FAS errors ≥ 5 consecutive frames  | Local      |
|        | LOF      | Loss of Frame<br>• OOF condition for ≥ 3 ms  | Local      |
|        | OOM      | Out of Multiframe<br>• MFAS errors for ≥ 5 consecutive frames  | Local      |
| su     | LOM      | Loss of Multiframe<br>• OOM condition for ≥ 3 ms   | Local      |
| Alarms | SM-BDI   | Backward Defect Indication• DefectSet to 1 for ≥ 5 consecutive frames• NormalSet to 0 for ≥ 5 consecutive frames   | Upstream   |
|        | SM-IAE   | Incoming (Frame) Alignment Error• DefectSet to 1 for ≥ 5 consecutive frames• NormalSet to 0 for ≥ 5 consecutive frames   | Downstream |
|        | OTU-AIS  | <ul> <li>Alarm Indication Signal</li> <li>Repetitive PN-11 sequence (2<sup>11</sup>-1) completely filling OTUk frames</li> </ul>   | Downstream |

### ODU-PM – Path Monitoring

|        | ODU-PM   | Description   | Notes    |
|--------|--|---|----------|
|        | PM-BIP-8   | <ul><li>Bit Interleaved Parity - level 8 code error (mismatch)</li><li>Received and calculated BIP are different</li></ul>                        | Local    |
| Errors | PM-TIM Trail Trace Identifier Mismatch • Received and expected TTI are different |   | Local    |
| Err    | PM-BEI   | <ul> <li>Backward Error Indication (BEI/BIAE bits)</li> <li>08 Number of BIP-8 violations detected</li> <li>9F No BIP-8 error detected</li> </ul> | Upstream |

| Alarms | PM-BDI  | Backward Defect <ul> <li>Defect</li> <li>Normal</li> </ul>  | t Indication<br>Set to 1 for ≥ 5 consecutive frames<br>Set to 0 for ≥ 5 consecutive frames | Upstream  |
|--------|---------|---|--|---|
|        | ODU-LCK | Locked<br>• Defect<br>• Normal                              | STAT = 101 for $\geq$ 3 consecutive frames<br>STAT = 001                                   | Downstream<br>+ all PM bytes (except FTFL) and<br>payload filled with 0101 0101 |
|        | ODU-OCI | Open Connection<br>• Defect<br>• Normal                     | n Indication<br>STAT = 110 for ≥ 3 consecutive frames<br>STAT = 001                        | Downstream<br>+ all PM bytes (except FTFL) and<br>payload filled with 0110 0110 |
|        | ODU-AIS | Alarm Indication <ul> <li>Defect</li> <li>Normal</li> </ul> | Signal<br>STAT = 111 for ≥ 3 consecutive frames<br>STAT = 001                              | Downstream<br>+ all PM bytes (except FTFL) and<br>payload filled with 1111 1111 |

# ODU TCMi – Tandem Connection Monitoring

|        | ODU-TCMi  | Description  |  | Notes      |
|--------|-----------|--|--|------------|
|        | TCM-BIP-8 | Bit Interleaved Parity - lev<br>• Received and calculated  | el 8 code error (mismatch)<br>d BIP are different                  | Local      |
| S      | TCM-TIM   | Trail Trace Identifier Mism <ul> <li>Received and expected</li> </ul>  |  | Local      |
| Errors | TCM-BEI   | <ul> <li>Backward Error Indication</li> <li>08 Number of BIP-8</li> <li>9A No BIP-8 error de</li> <li>B Refer to BIAE</li> <li>CF No BIP-8 error de</li> </ul> | Upstream   |            |
|        | TCM-BDI   |  | for $\geq$ 5 consecutive frames<br>for $\geq$ 5 consecutive frames | Upstream   |
|        | TCM-LCK   | Locked<br>• Defect STAT = 2<br>• Clear STAT = 2  | 101 for ≥ 3 consecutive frames<br>101                              | Downstream |
|        | TCM-LTC   | Loss of Tandem Connection<br>• Defect STAT = 0<br>• Clear STAT = 0   | 000 for $\geq$ 3 consecutive frames                                | Downstream |
| Alarms | TCM-OCI   | Open Connection Indication• DefectSTAT = 1• ClearSTAT ≠ 1  | 110 for $\geq$ 3 consecutive frames                                | Downstream |
|        | TCM-BIAE  | Backward Incoming Alignr<br>• B (1011) ≥ 3 consecutiv  |  | Upstream   |
|        | TCM-IAE   | Incoming Alignment Error• DefectSTAT = 0• ClearSTAT ≠ 0  | 010 for $\geq$ 3 consecutive frames                                | Downstream |
|        | TCM-AIS   | Alarm Indication Signal• DefectSTAT = 2• ClearSTAT ≠ 2   | 111 for ≥ 3 consecutive frames<br>111                              | Downstream |

# FTFL – ODU Fault Type and Fault Location Reporting

|          | FTFL         | Description  | Notes      |
|----------|--------------|--|------------|
| _        | FIFL         | Description  | Notes      |
|          | Byte 0       | Forward Fault Type Identification• 00No fault• 01Signal fail• 02Signal degrade• 03 FFReserved  | Downstream |
|          | Bytes 19     | Operator identifier field (forward)  | Downstream |
| Ľ.       | Bytes 10127  | Operator-specific field (forward)  | Downstream |
| ODU-FTFL | Byte 128     | Backward Fault Type Identification• 00No fault• 01Signal fail• 02Signal degrade• 03 FFReserved | Upstream   |
|          | Bytes 129137 | Operator identifier field (backward)   | Upstream   |
|          | Bytes 138255 | Operator-specific field (backward)   | Upstream   |

# FTFL is a 256-byte string aligned to the multi-frame sequence

# **OPU** – Optical Payload Unit

|        | OPU     | Description  | Notes            |
|--------|---------|--|------------------|
| Errors | PLM     | <ul><li>Payload Label Mismatch</li><li>Expected and received Payload Type (first byte of the PSI sequence) are different</li></ul> | Local            |
|        | OMFI    | OPU Multi-Frame Identifier Error   | OTU4 ODTU.M only |
|        | LO-OMFI | Loss of OMFI   | Local            |
|        | 00-0MFI | Out of OMFI  | Local            |

# GMP – Generic Mapping Procedure

|        | GMP     | Description             | Notes |
|--------|---------|-------------------------|-------|
| Errors | LO-Sync | Loss of Synchronization | Local |
|        | Cm=0    | No payload              | Local |
|        | CRC-5   | CRC-5 Error             | Local |
|        | CRC-8   | CRC-8 Error             | Local |

### PRBS - Test Pattern in Payload

|        | BERT      | Description  | Notes |
|--------|-----------|--|-------|
| Errors | Bit (TSE) | Bit Error (Test Sequence Error)                      | Local |
|        | LSS       | Loss of test Sequence Synchronization (pattern loss) | Local |

# **OTN Glossary**

| 3R           | Re-amplification, Reshaping and Retiming             |
|--------------|--|
| ACT          | TC Activation/deactivation control channel           |
| AM           | Alignment Marker                                     |
| AMP          | Asynchronous Mapping Procedure                       |
| APS          | Automatic Protection Switching                       |
| B100G        | Beyond 100G  |
| BIUUU        | Backward Defect (Alarm) Indication                   |
|              |  |
| BEI          | Backward Error Indication                            |
| BER          | Bit Error Rate                                       |
| BERT         | Bit Error Rate Test                                  |
| BIAE         | Backward Incoming Alignment Error                    |
| BIP-8        | Bit Interleave Parity - level 8 (8 bit)              |
| BMP          | Bit-synchronous Mapping Procedure                    |
| CAUI         | 100G Attachment Unit Interface (100 = C in roman     |
|              | numerals)  |
| CBR          | Constant Bit Rate                                    |
| CFP          | C Form-factor Pluggable interface module (C =        |
| 0.1          | 100G). Available in CFP, CFP2 and CFP4 sizes         |
| CMx          | Common Marker #x                                     |
| CIVIX<br>CPx | Common Pad #x  |
|              |  |
| CPRI         | Common Public Radio Interface (cellular)             |
| CWM          | Code Word Marker                                     |
| DAPI         | Destination Service Point Identifier                 |
| DMp          | Delay Measurement - Path level                       |
| DMti         | Delay Measurement - TCM level i                      |
| EXP          | Experimental   |
| EFEC         | Enhanced FEC   |
| FC           | Fibre Channel  |
| FEC          | Forward Error Correction                             |
| FlexE        | Flexible Ethernet                                    |
| FlexGrid     | Flexible DWDM channel (ITU-T G.694.1)                |
| FlexO        | Flexible OTN (G.709.1. G.709.2, G.709.3)             |
| FOIC         | FlexO Interface                                      |
| FTFL         | Fault Type / Fault Location                          |
| GCC          | General Communication Channels (GCC0, GCC1,          |
| 000          | GCC2)  |
| GE           | ,  |
|              | Gigabit Ethernet                                     |
| GFEC         | Generic FEC  |
| GFP          | Generic Framing Procedure                            |
| GFP-F        | GFP Framed   |
| GFP-T        | GFP Transparent (transcoding)                        |
| GMP          | Generic Mapping Procedure                            |
| HO           | Higher Order (H)                                     |
| laDI         | Intra-Domain Interface (within operator's domain)    |
| IrDI         | Inter-Domain Interface (between operators) with 3R   |
|              | processing   |
| JC           | OPU Justification Control (3 bytes for AMP and 6 for |
|              | GMP)   |
| LO           | Lower Order (L)                                      |
| LSS          | Loss of test Sequence Sync (pattern loss)            |
| MF           | Multi-Frame  |
| MFAS         | Multi-Frame Alignment Signal                         |
| MSI          | Multiplexer Structure Identifier (OPU)               |
|              |  |
| NJO          | OPU Negative Justification Opportunity (AMP)         |
| NNI          | Network to Network Interface                         |
| OBSAI        | Open Base Station Architecture Initiative (cellular) |
| OCC/OCCr     | Optical Channel Carrier (r = reduced functionality)  |
| OCh/OChr     | Optical Channel (r = reduced functionality)          |
| ODTUG        | Optical channel Data Tributary Unit Group            |
| ODTUjk       | Optical channel Data Tributary Unit, j into k        |
|              |  |

| ODTUk.ts | Optical channel Data Tributary Unit, with tributary slots |
|----------|---|
| ODUk     | Optical channel Data Unit, level k (k = 1 to 4)           |
| ODUk(H)  | Higher order ODUk (Multiplexed clients)                   |
| ODUk(L)  | Lower order ODUk (Direct client mapping)                  |
| он ()    | Overhead  |
| OMFI     | OPU Multi-Frame Identifier (GMP) OTU4                     |
| OMS      | Optical Multiplex Section                                 |
| OPS      | Optical Physical Section                                  |
| OPSM     | Optical Physical Section Multi-lane                       |
| OPU      | Optical channel Payload Unit                              |
| OSC      | Optical Supervisory Channel                               |
| OSMC     | OTN Synchronization Message Channel (carries an           |
| osine    | adaptation of 1588v2/PTP protocol)                        |
| OSU      | Optical Service Unit, path layer network for sub 1        |
| 050      | Gbit/s clients over ODUflex                               |
| OTLk.n   | Optical channel Transport Lane                            |
| OTLCx    | Optical channel Transport Lane Carrier (x = optical       |
| OTLCA    | lane)   |
| OTM      | Optical Transport Module                                  |
| OTN      | Optical Transport Network ("Digital Wrapper")             |
| OTS      | Optical Transmission Section                              |
| OTSi     | Optical Tributary Signal                                  |
| OTUCn    | n instances of 100G (OTUC) logically interleaved          |
| OTUk     | Optical channel Transport Unit, level k (1 to 4)          |
| OWD      | One-Way Delay (one-way latency)                           |
| PCC      | Protection Communication Channel (APS)                    |
| PCS      | Physical Coding Sub-layer                                 |
| PM       | Path Monitoring (ODUk)                                    |
| PRBS     | Pseudo Random Bit Sequence (test pattern)                 |
| PSI      | Payload Structure Identifier (OPU)                        |
| РТ       | Payload Type  |
| PT=20    | 2.5G ODU multiplex structure (old) ODTUjk                 |
| PT=21    | 1.25G multiplexing (new) ODTUjk & ODTU.ts                 |
| PTP      | Precision Time Protocol                                   |
| QSFP     | Quad SFP transceiver                                      |
| QSFP+    | Enhanced QSFP transceiver (up to 4x10 Gbit/s)             |
| QSFP28   | Enhanced QSFP transceiver (up to 4x28 Gbit/s)             |
| RS       | Reed Solomon (FEC)  |
| RTD      | Round Trip Delay  |
| RES      | Reserved for future standardization                       |
| SAPI     | Source Access Point Identifier                            |
| SDT      | Service Disruption Time                                   |
| SFP      | Small Form-factor Pluggable transceiver                   |
| SFP+     | Enhanced SFP transceiver (up to 16 Gbit/s)                |
| SFP28    | Enhanced SFP transceiver (25 Gbit/s)                      |
| SM       | Section Monitoring (OTUk)                                 |
| STAT     | Status bits   |
| TC       | Tandem Connection   |
| TCMi     | Tandem Connection Monitoring (i = 1 to 6)                 |
| TS, T/S  | Tributary Slot  |
| TSE      | Test Sequence Error (pattern error, bit error)            |
| TTI      | Trail Trace Identifier                                    |
| TTT      | Timing Transparent Transcoding (compressed)               |
| UNI      | User to Network Interface                                 |
| WDM      | Wavelength Division Multiplexing                          |
| xFP      | x Form-factor Pluggable transceiver module (e.g.,         |
| VIATU    | X=10G, C=100G, QS=Quad, etc.)                             |
| XLAUI    | 40G Attachment Unit Interface (40 = XL in roman numerals) |

#### Notes

### About VeEX Inc.

Founded in 2006 by test and measurement industry veterans and strategically headquartered in the heart of Silicon Valley, VeEX Inc. provides innovative Test and Measurement solutions for next generation networks, services and communication equipment.

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